

Example Term Programme – Explorer Scouts

Date	Activity	Description	Venue	Leader/ Explorer in Charge	Equipment Needed	Challenge Area
19 Sept	International cooking night	Each team given a country and £5 budget to create a culinary delight.	Hall	Section Leader	Cookers, cooking utensils.	World/Skills
26 Sept	Community cycling	How many local landmarks can you get to in an evening? Bring your bike and camera if you have one	Local Area	Section Leader	Bike, bike repair kits, helmets,	World
3 Oct	Orienteering	Set yourself on course to complete the route. Weather dependant, clothing and torches are essential	National Park	Explorer	Maps, compasses	Outdoor and Adventure
10 Oct	Community Impact	Learn and Do More / Tell the World stage: Encourage Young People to reflect on their project, what they have learned, and celebrate what they achieved and the positive impact on their community.	Hall/ Depending on project	Section Leader	None	World
17 Oct	Pioneering	Building a variety of structures	National Park	Explorers	Ropes	Outdoor and Adventure
24 Oct	Bin-bag fashion	Make mood boards and outfits from bin bags and rubbish	Hall	Explorer	Bin bags, arts and crafts, sheets of cardboard	Skills
HALF TERM						
7 Nov	Fire building and cooking	Build fire, light it and cook up a feast with limited resources	Woods	Section Leaders	Fire lighting, food to cook	Outdoor and Adventure
14 Nov	Police guest speaker	Discuss the role of the police, a career in the force and challenge common perceptions	Hall	Explorers	None	World
21 Nov	Incident hike	Hike your way to each station where a task will be set for you. Work as a team to complete the course	Local Area	Section Leaders	Maps, compass, first aid kits.	Outdoor and Adventure
28 Nov	What's your attitude?	Debate to challenge our view on local and global issues	Hall	Explorers	Local and global issues information	World

5 Dec	Fun games	Test your fitness with a series of active, fun games. Measure heart rate and recovery.	Leisure Centre	Section Leader	None	Skills
12 Dec	Where's Wally?	Find the secret location of the leaders. With Yes/No communications. The team that finds Wally first wins a prize	Hall	Section Leaders	Walkie-talkies	Skills
19 Dec	Christmas party	District Explorer Christmas party	Hotel	Explorers	None	